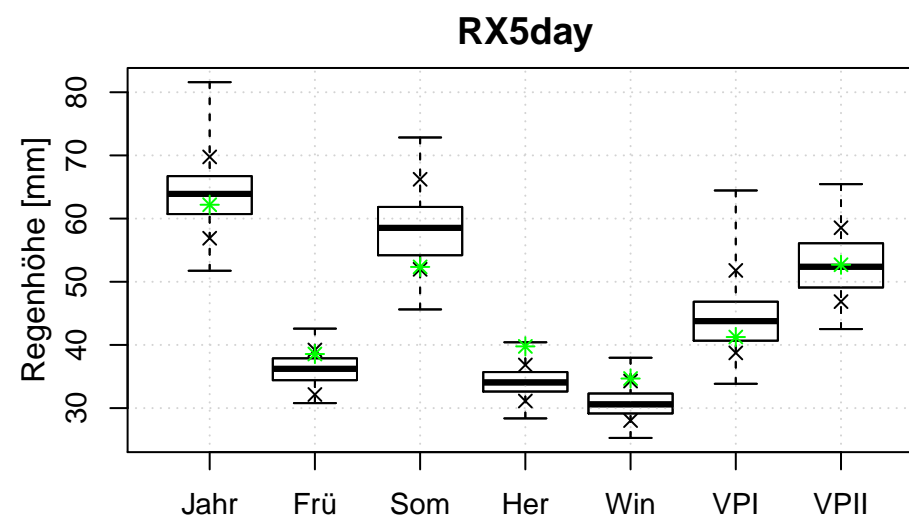
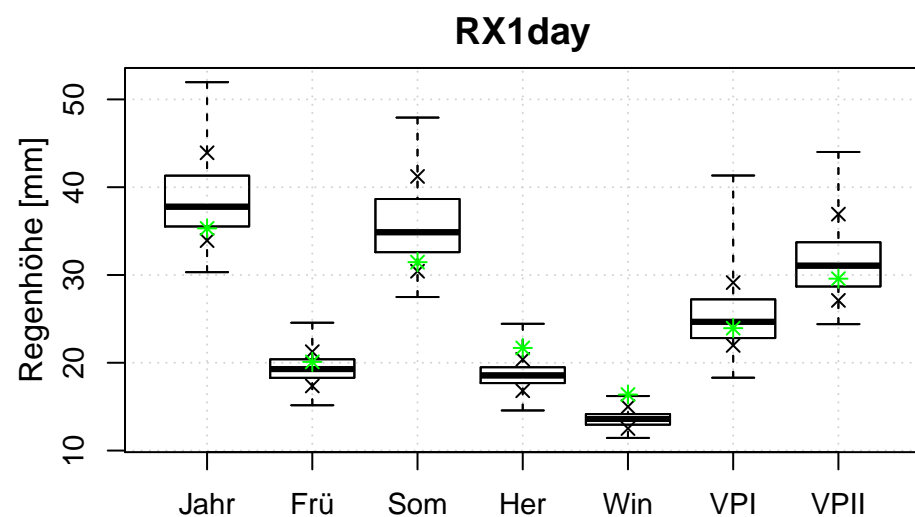
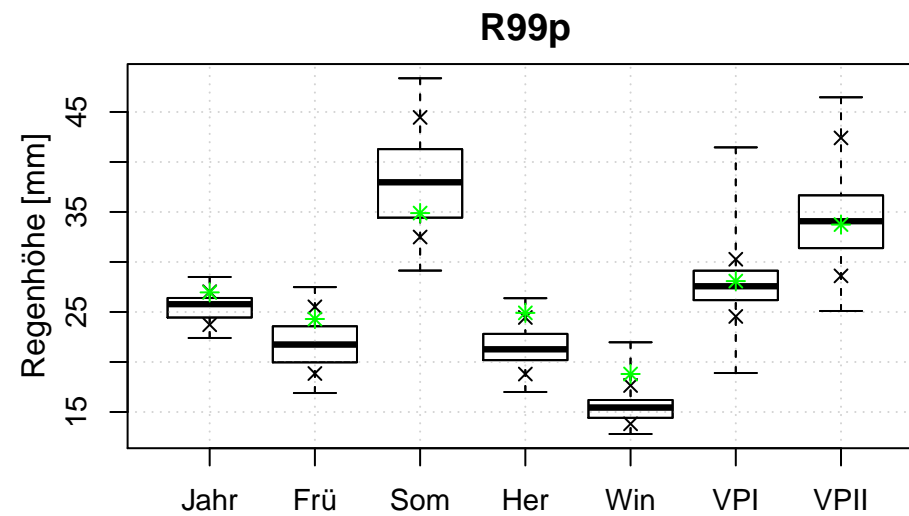
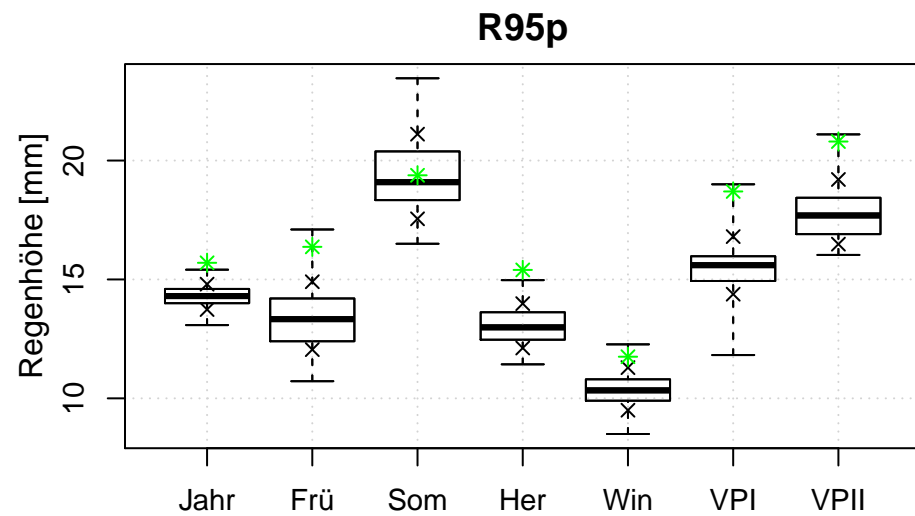
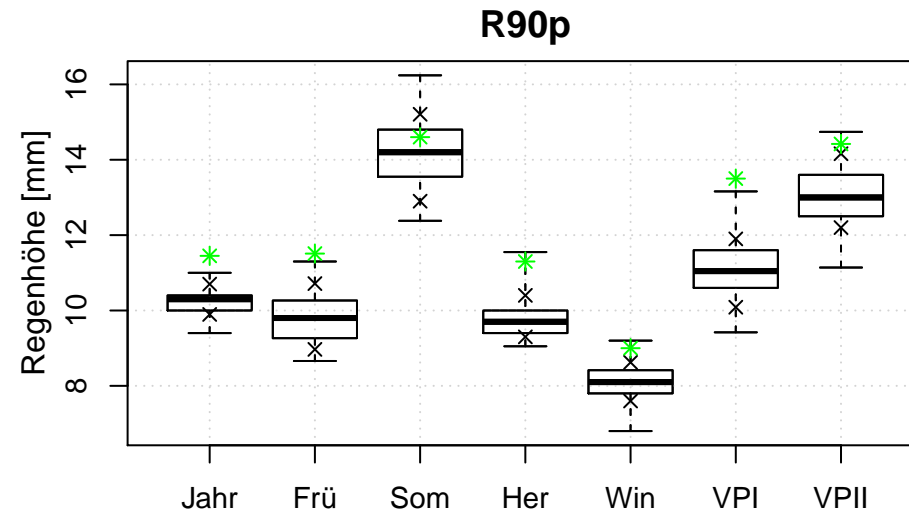
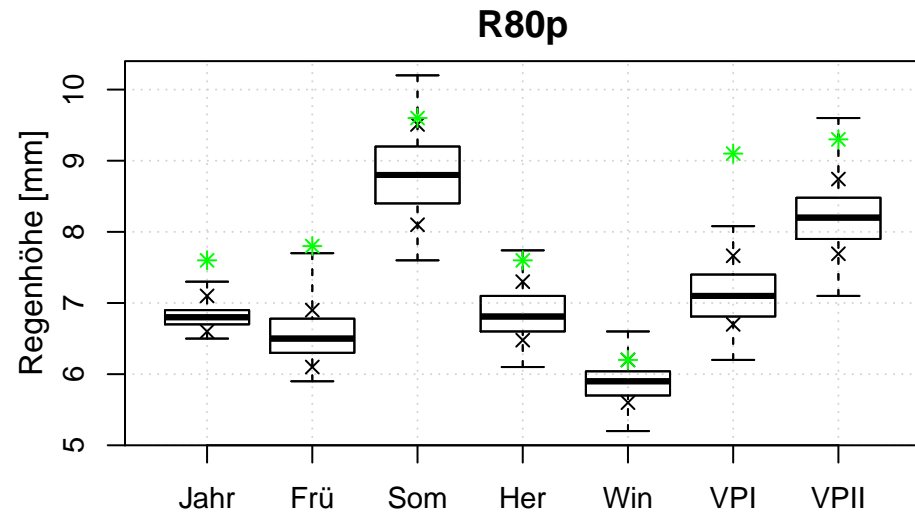


Sollschwitz

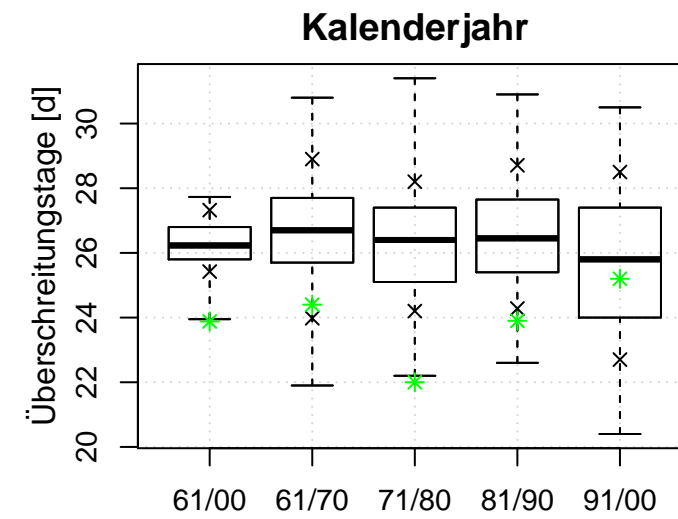
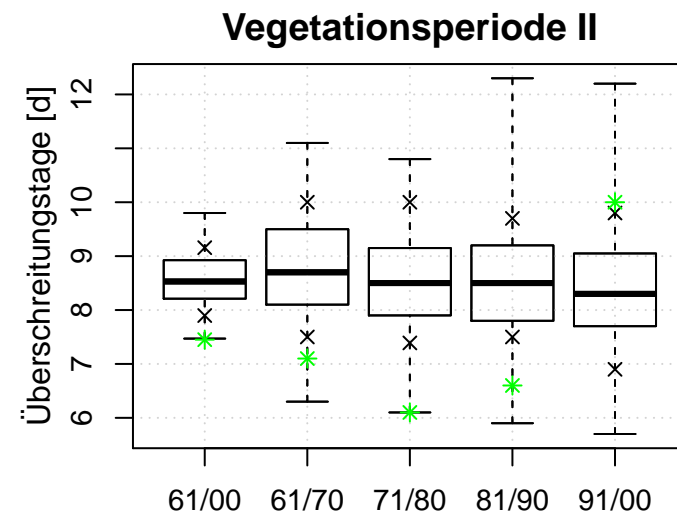
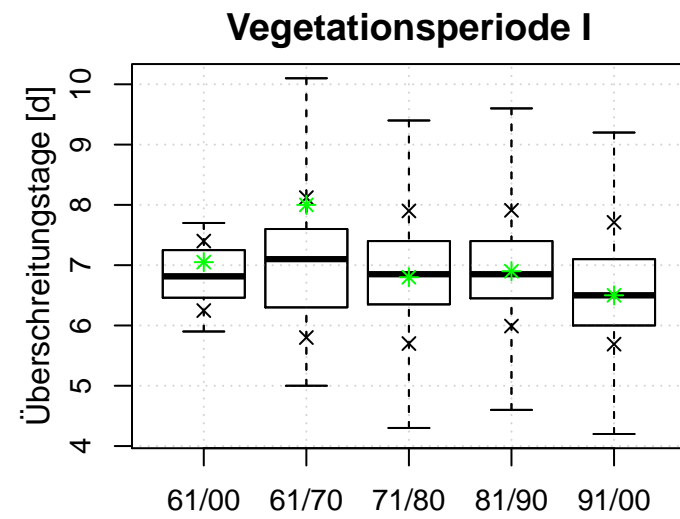
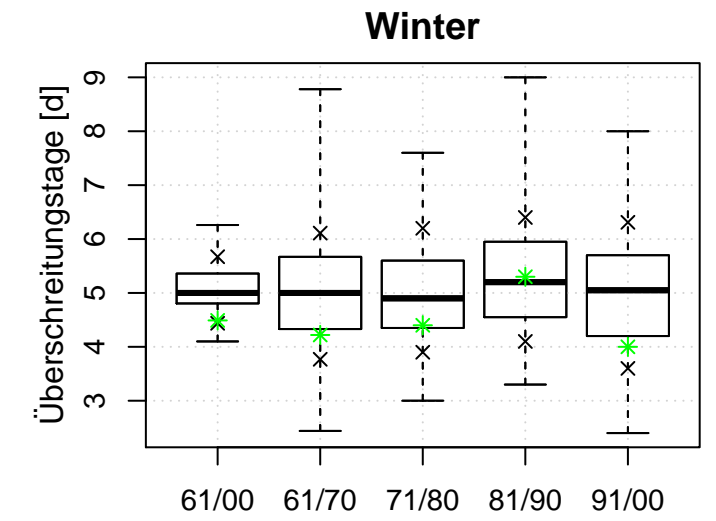
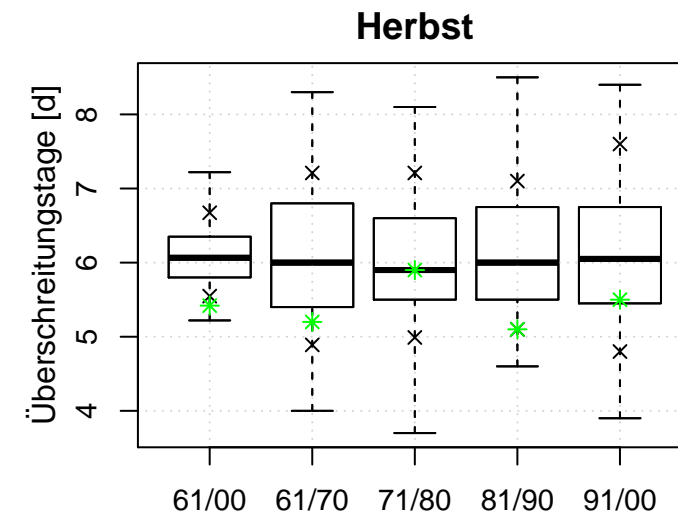
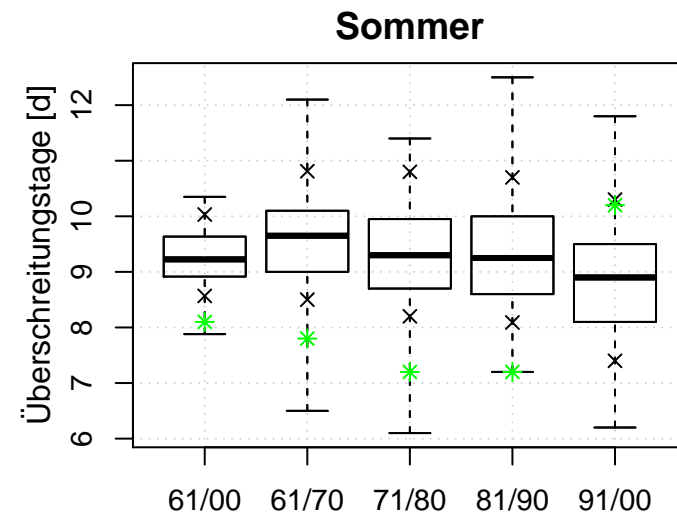
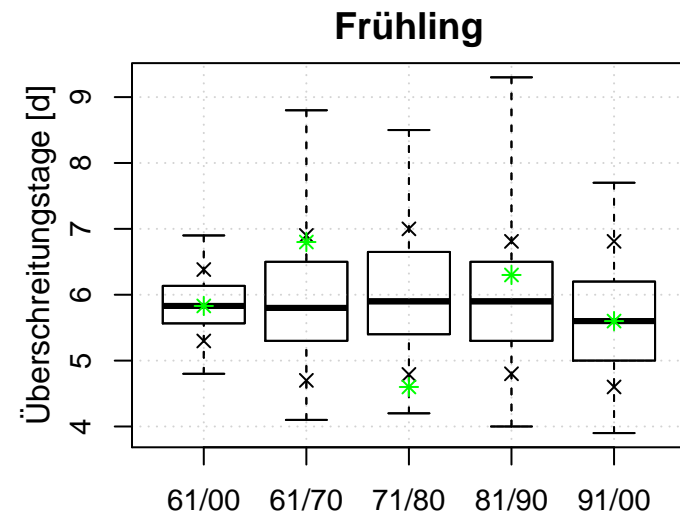
Starkregen R80p, R90p, R95p, R99p, RX1day und RX5day – Regenhöhe (1961–1990)



Hinweise:
 Box-Whisker Plot von 120 Projektionen
 (jeweils 10 Realisierungen pro Lauf)
 und Visualisierung der gemessenen
 Werte (Obs *)
 Box = 25., 50, 75. Perzentil
 Antennen = Minimum und Maximum
 Kreuze = 10. und 90. Perzentil

Sollschwitz

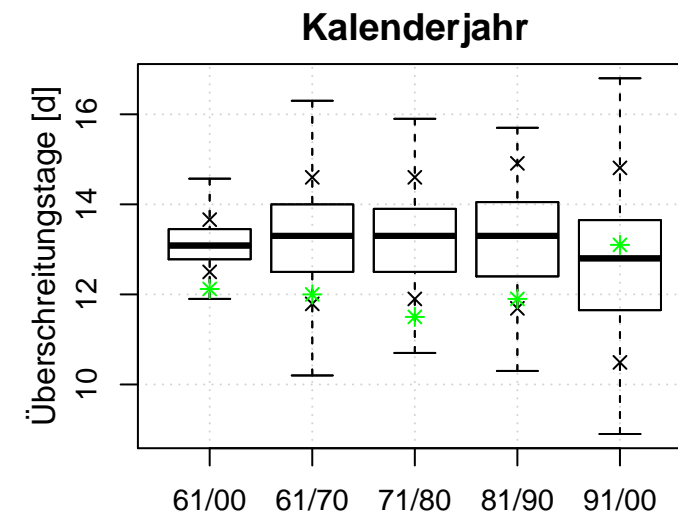
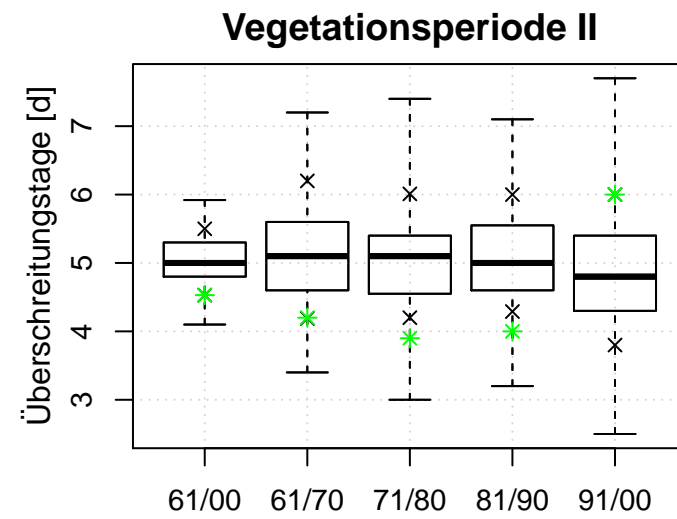
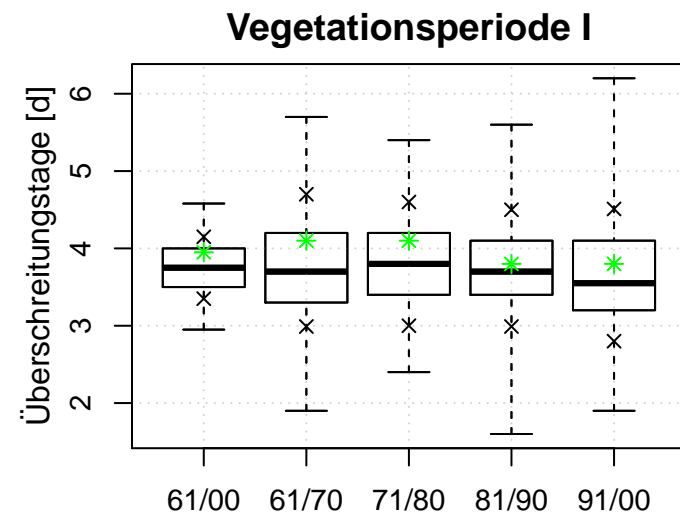
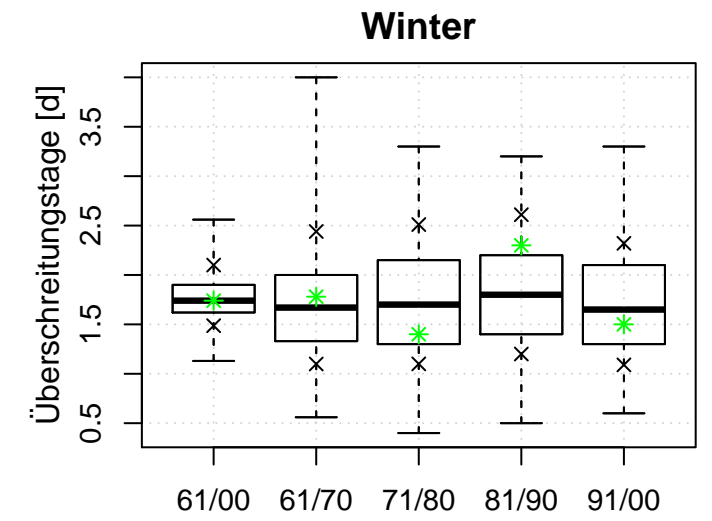
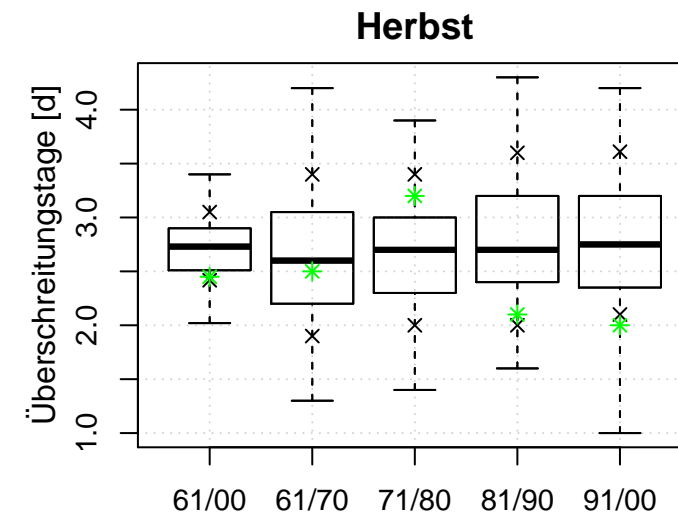
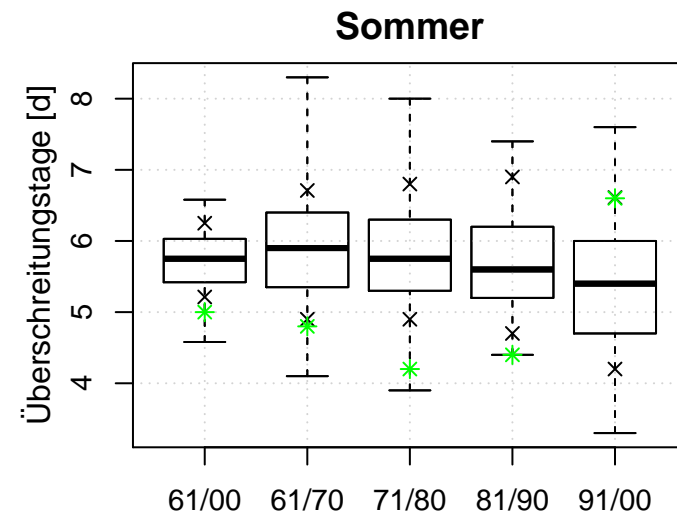
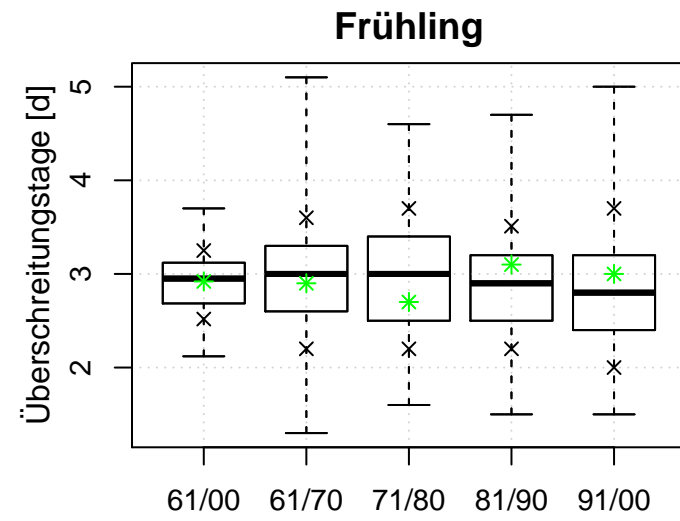
Starkregen R80p – Überschreitungstage



Hinweise:
Box-Whisker Plot von 120 Projektionen
(jeweils 10 Realisierungen pro Lauf)
und Visualisierung der gemessenen
Werte (Obs *)
Box = 25., 50, 75. Perzentil
Antennen = Minimum und Maximum
Kreuze = 10. und 90. Perzentil

Sollschwitz

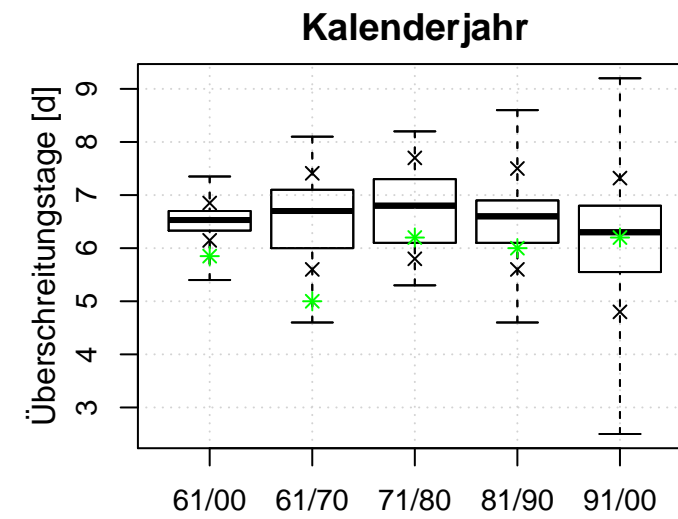
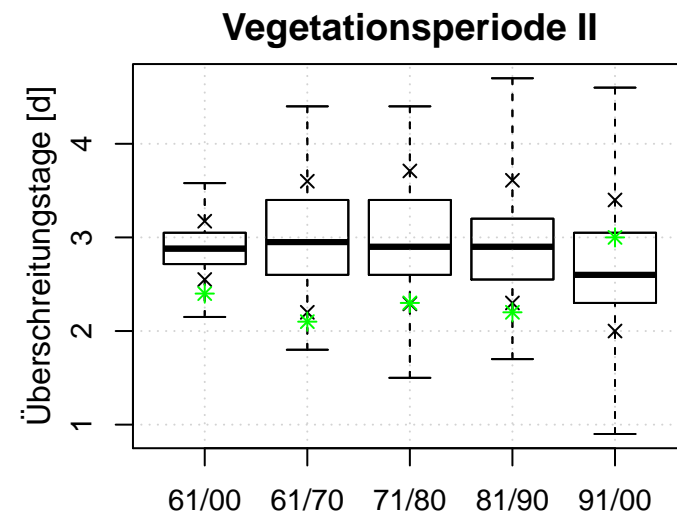
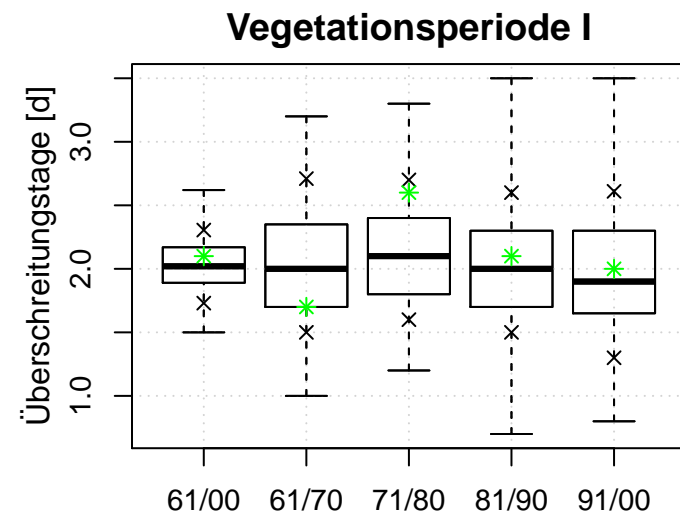
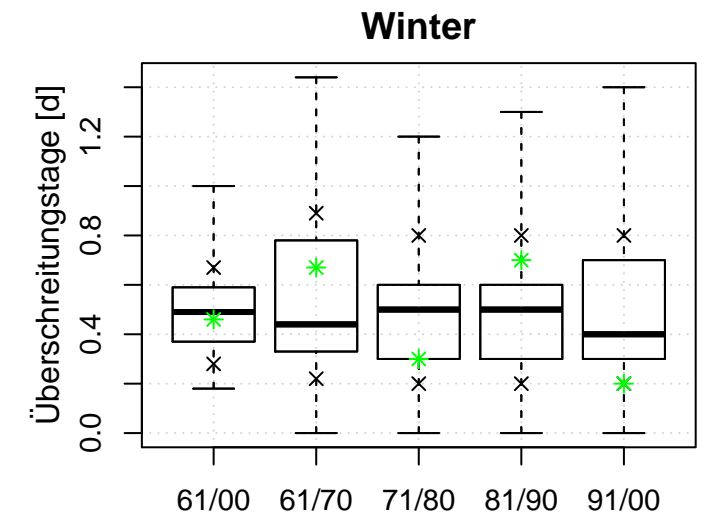
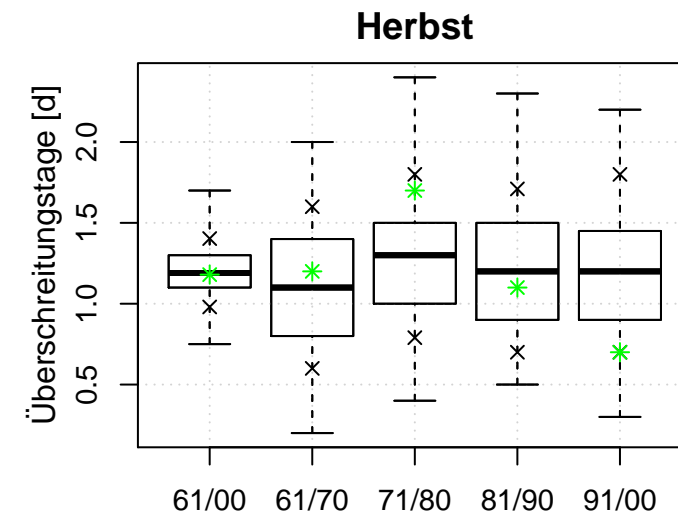
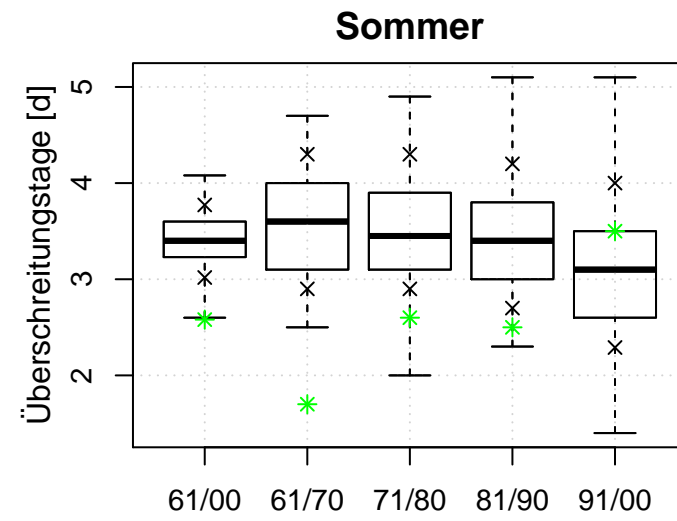
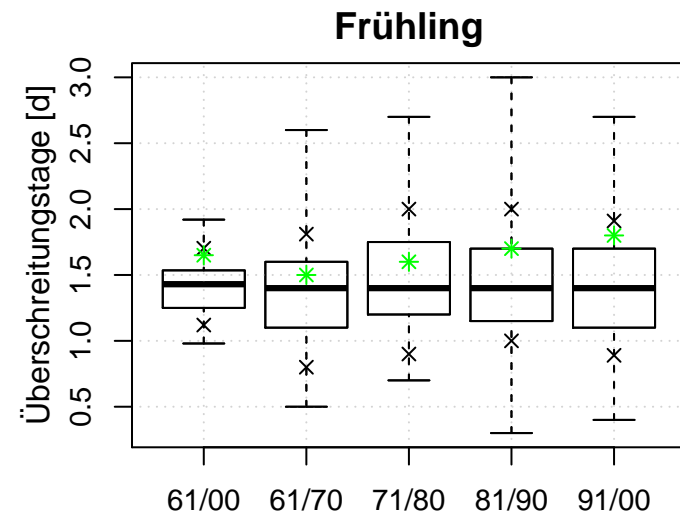
Starkregen R90p – Überschreitungstage



Hinweise:
 Box-Whisker Plot von 120 Projektionen
 (jeweils 10 Realisierungen pro Lauf)
 und Visualisierung der gemessenen
 Werte (Obs *)
 Box = 25., 50, 75. Perzentil
 Antennen = Minimum und Maximum
 Kreuze = 10. und 90. Perzentil

Sollschwitz

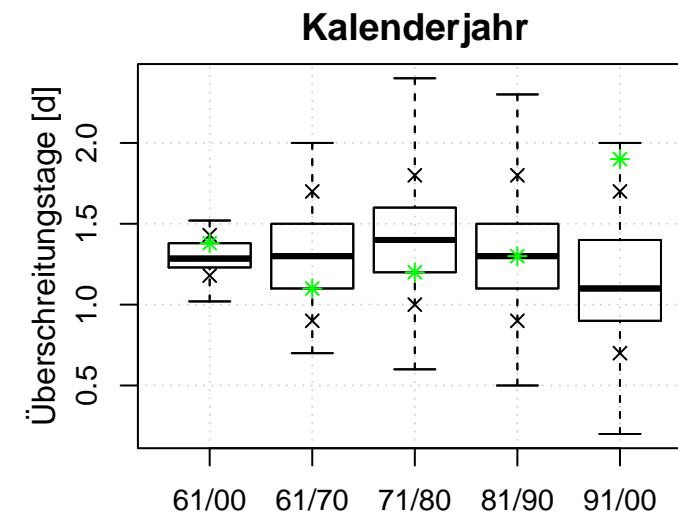
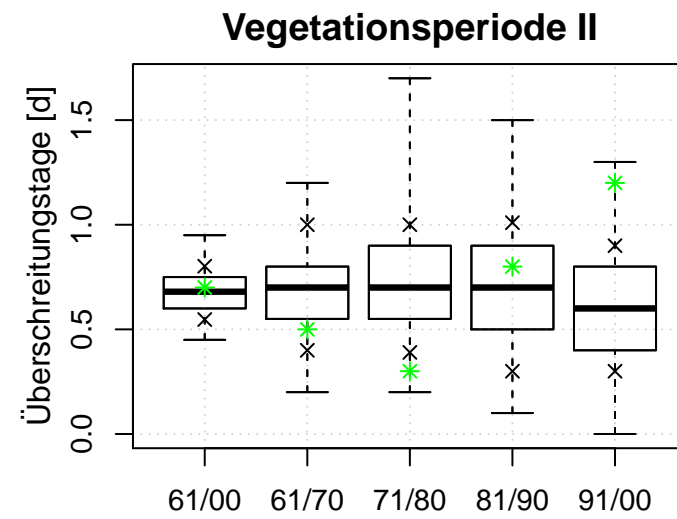
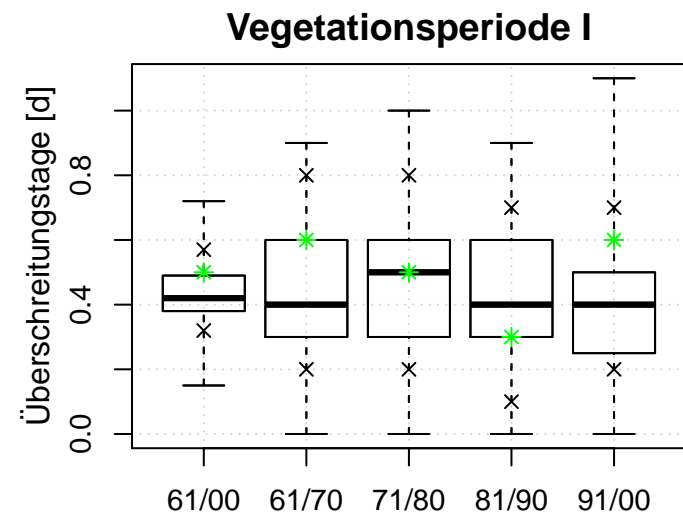
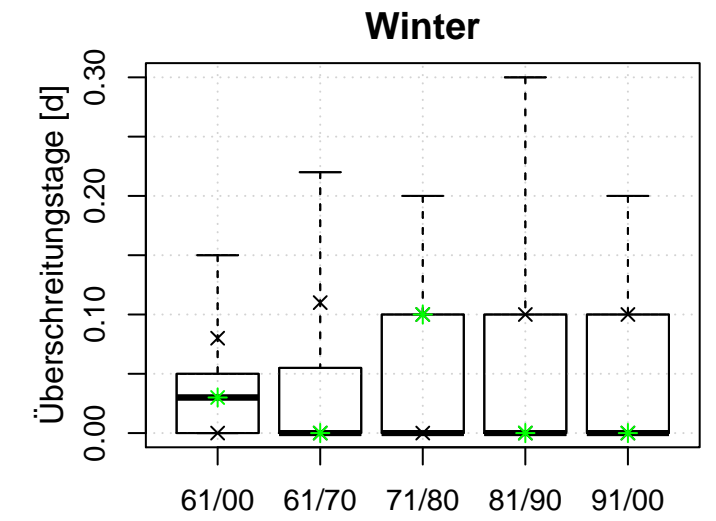
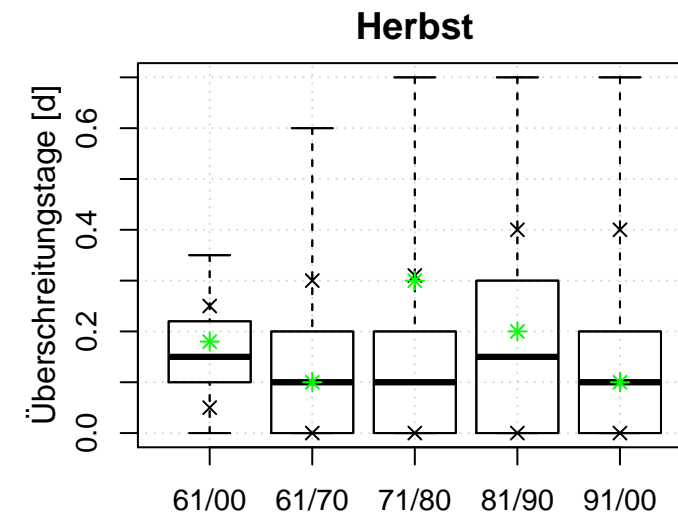
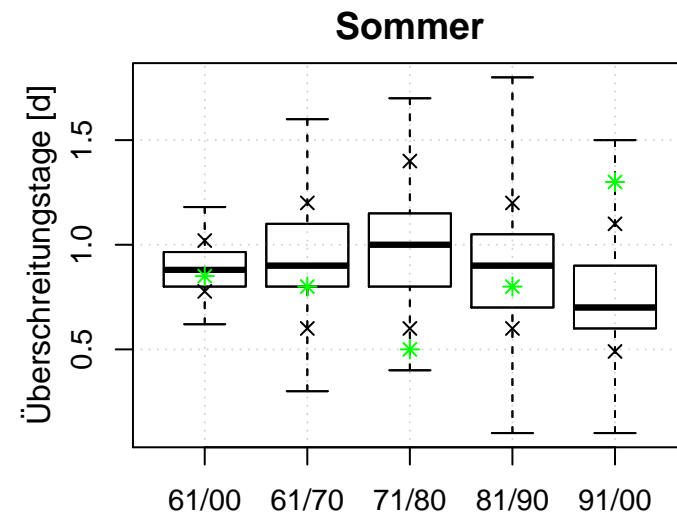
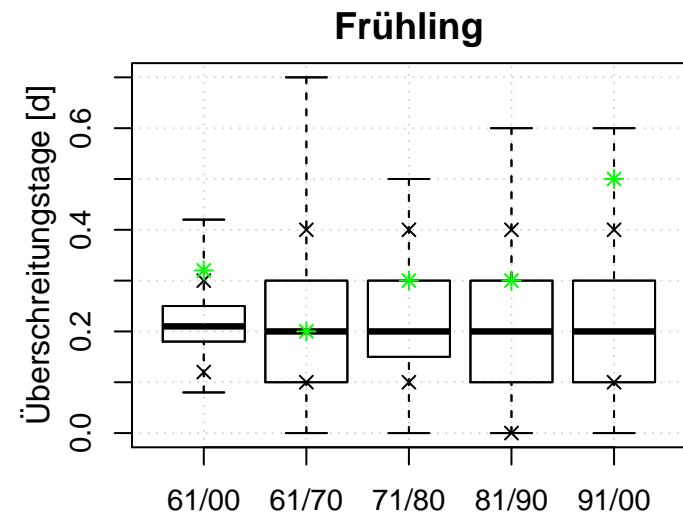
Starkregen R95p – Überschreitungstage



Hinweise:
 Box-Whisker Plot von 120 Projektionen
 (jeweils 10 Realisierungen pro Lauf)
 und Visualisierung der gemessenen
 Werte (Obs *)
 Box = 25., 50, 75. Perzentil
 Antennen = Minimum und Maximum
 Kreuze = 10. und 90. Perzentil

Sollschwitz

Starkregen R99p – Überschreitungstage



Hinweise:
 Box-Whisker Plot von 120 Projektionen
 (jeweils 10 Realisierungen pro Lauf)
 und Visualisierung der gemessenen
 Werte (Obs *)
 Box = 25., 50, 75. Perzentil
 Antennen = Minimum und Maximum
 Kreuze = 10. und 90. Perzentil